S3 Personalisation Options

Information Booklet
2023 - 2024

In S1 and S2 students will have experienced Faculty Common Courses and Subject Specialist Courses from all areas of the curriculum. As students progress into S3 we will be asking them to make subject choices within Faculty areas. As current S2 students have had a disrupted experience in both S1 and S2 then there is a need to improve their depth of experience in S3. This will not affect the choices that the students take in S4. This will allow students to continue to have as broad an experience as possible in each Faculty before focussing on certificate courses in S4-6.

The table below summaries the choices open to students

Faculty	Subjects to choose from	Number of subjects to choose
Social Subjects	Geography Environmental Science History Modern Studies	1
Science	Biology Chemistry Physics	1
Technologies	Business Education Admin & IT Computing Education Graphic Communication Creative Design Technology Engineering Science	1
Expressive Arts	Art and Design Drama Music Music Technology	1
Modern Languages	German French Modern Languages for Life and Work (German) Modern Languages for Life and Work (French)	1
Health and Wellbeing Or Free Choice from choices above	Philosophy & Morality Physical Education PE Aesthetics Home Economics	1
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Social Subjects Faculty – Choice 1

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

Geography
Topics studied include:

- Glaciated landscapes – exploring a dramatic physical landscape and linking it to our climate change topic.
- Climate change - one of the most significant *environmental* challenges facing humankind today. Essential we look at how *Geography can contribute to understanding and managing this issue.*
- Climate zones – A chance to study vegetation, animals, climate and the lives of people in other parts of the world.
- Industry and globalisation – looking at the location of industry and moving on to look at Transnational Corporations.
- Urban – exploring settlement types and their characteristics in different countries to understand why increasing numbers of people are choosing to live in urban environments.
- Weather and climate - exploring the reasons behind weather and climate in the UK.

Environmental Science
Environmental science is an inter-disciplinary subject, which draws from the sciences and social subjects. The course enables pupils to develop scientific awareness of environmental issues and allows learners to understand and investigate the world in an engaging and enjoyable way.

Units include:

- Investigating the natural world - This will involve work in a science lab, classroom and outdoors, learning about apparatus, methods and techniques. Students will be required to undertake this experimental work/fieldwork for the purpose of writing up a scientific research assignment. This will involve: setting an aim, carrying out procedures, presenting results in an appropriate format, explaining results and evaluating the research process as a whole.

- Humans in the natural world - This will involve students exploring a range of very current environmental issues. Students will gain a greater awareness of human impact on biodiversity and the environment.

- Sustaining the natural world - This will involve students learning about solutions to environmental issues around food, waste, water and energy. Students will engage in independent research and problem solving activities to help achieve sustainability within these areas.

History
Topics studied include:

The Atlantic Slave Trade

- Triangular Trade
- The experiences of the enslaved in Africa
- The Middle Passage
- Life on the plantations

WWI

- Causes of the Great War
- Recruitment of soldiers
- Propaganda
- Conditions on the Western Front

Civil Rights in the USA

- American Civil War and Abolition
- The actions of the KKK
- Jim Crow Laws & the 'Separate but Equal' ruling
- The Civil Rights campaigns
- The Civil Rights campaigners - Martin Luther King, Malcolm X & the Black Panthers

Modern Studies
It's a Mad, Bad World!
Topics include current international issues as well as any major world event that may take place at the time:

- North Korean Dictatorship, Syrian Refugee Crisis, Mexico and Drug Cartels, Black Lives Matter, Influence of the Media, Genocide, Middle East and North Africa (MENA) Conflict, Globalisation, Development Indicators and the United Nations.

Crime and the Law
Topics include:

- Why people commit crime, types of crime, the role of the police and courts, punishments, life in prison.

Science Faculty – Choice 2

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

Biology

In S3 students will build on their learning from S2 to develop a deeper understanding of the natural world. Students will then cover the topics Cell Biology and Life on Earth to prepare them for further studies in Biology in S4. Throughout the year students will develop problem solving, research, practical and experimental design skills.

Topics covered:

Cells

Cells are the building blocks of life and it is important for Biologists to have a good understand of their structure and function. We will look at the differences between plant and animal cells, cell membranes, and the important processes of diffusion and osmosis. We will grow microorganisms in the lab and study the factors impacting their growth. We will also learn about DNA and the production of proteins.

Life on Earth

This topic is a study of Environmental Biology. It involves the study of ecosystems and how living things depend on each other for survival. Students will explore our local environment by practicing sampling techniques, and investigating the wild life living in Dunbar. We will also look at the impact that we have on the environment and how our actions have an effect on the environment.

Chemistry

The Chemistry course is designed to give pupils a solid foundation to progress in to National Chemistry. Pupils will experience a wide range of topics and skills, and these will be challenged through a variety of activities, giving pupils the experience of applying their understanding, problem solving and collaborating with others.
The course makes regular links to everyday life, making learning relevant, and hopes to challenge the way pupils look at the wider world.
By covering common core areas of both National 4 and National 5 Chemistry, it also allows progression to a National 4 or 5 qualification in S4 for students wishing to further develop their skills and understanding of the subject.

Topics covered:

Fuels and Hydrocarbons

Formation of oil, the use of fuels and their environmental impact on the carbon cycle, alternative energy sources including biomass, energy calculations, fractional distillation, cracking and hydrocarbon families

Everyday consumer products
Alcohol, carbohydrates, competing demands for carbohydrates as food or fuel, uses of alcohols and carboxylic acids, and making esters

Rates of Reaction
Particle size, concertation, temperature, catalysts, graphs, and measuring rate

Acids and Bases
pH ranges, making acids and alkalis, neutralisation, titrations, and molarity

Atomic theory
Subatomic particles, electron configurations, formulae, bonding, and properties

Physics

Students are introduced to a broad range of topics in Physics. Students will gain a better understanding of the importance of Physics in the world around them. The course will also form the basis for any further study in S4. This course will also give opportunities for students to develop their practical skills and conduct investigations.

Topics covered:

Newton's Laws
In this topic, we will cover inertia, Newton's Laws of motion, speed and acceleration, and balanced and unbalanced forces.

Electricity
Here, we will learn about fuses, power, circuit symbols, series and parallel circuits and their uses in everyday life, resistance and Ohm's Law.

Radiation
In this section, we look at types of radiation and their effects (including natural and artificial sources of radiation), researching the uses of nuclear radiation in society and debating the future of nuclear energy.

Space
Here, we will cover space exploration which looks at telescopes and our current understanding of the universe as well as advantages and disadvantages of space exploration.

Electromagnetism
Here we will look at magnets and electromagnets, and their practical applications in an engineering context.

Generating electricity
Look at different types of energy resources, both renewable and non-renewable, in order to make informed choices about energy uses for the future.

Pressure and the Gas Laws
Here we look at the relationship between pressure, volume and temperature, and how this impacts us in everyday situations.

Technologies Faculty – Choice 3

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

BUSINESS -WHY CHOOSE BUSINESS?

▶ Businesses are part of our day-to-day lives, from the bottle of juice you bought a lunch time, the phone you use to check social media, or the TV subscription that lets your watch your favourite programmes when you get home from school, all were created by a business.
▶ It is likely that we will all end up working for a business, and we will certainly come into contact with them on a daily basis.
▶ Wouldn't it be great to have a better understanding of how businesses work and give you an advantage over your peers?

WHAT WILL I LEARN?

There are 6 topic areas covered in the S3 business course:

▶ Understanding Business – build on your knowledge and understanding from S2 becoming a real business expert!
▶ Marketing – try out some of your favourite brands, and try your hand at creating an advert for some of the UK biggest businesses.
▶ Operations – find out how some of your favourite products are made and have a go at some of the different production methods.
▶ Human Resources – Give yourself a head start getting your dream job, learn about how businesses go about hiring the right person for the job and how you can stand out from the crowd when it comes to finding a job.
▶ Coca Cola – Using your enterprise and creativity skills help Coca Cola come up with an exciting new juice brand.
▶ Investigating a business – Find out more about a company of your choice. Using your business expertise you will help them improve their business.

WHAT SKILLS WILL I DEVELOP?

LOADS! There's a huge list of different skills that the content of the S3 course will help you develop as well as making sure you develop skills which will help you to be successful in National 5 subjects.

- Ability to learn and adapt Business and Enterprise Skills
- Communication Skills
- Creativity & Enterprise Skills
- Decision making skills
- Interpersonal Skills IT Skills
- Negotiation Skills
- Numeracy
- Organisation Skills
- Problem Solving Skills
- Raised awareness of industry

- Sales and Marketing Skills
- Team working
- Using initiative Working under pressure
- Meeting deadlines

Admin and IT

Why Admin and IT?

► Thinking of further education, university or employment?

► IT skills are now embedded into the majority of jobs, however employers and education staff are concerned that school leavers do not have the appropriate software skills to enable them to progress in the world of work.

Making the right choice!

► After speaking to employers and Developing the Young Workforce, the Technologies Faculty decided there was a need for a course to tackle this lack of IT skills.

► The Admin and IT course will give you the opportunity to develop key IT skills further.

The course will cover a range of applications including:

- ❖ word processing
- ❖ presentation
- ❖ artwork and imaging
- ❖ spreadsheets
- ❖ databases

You think that you know these packages but you'll be amazed at what is still to be discovered and how much easier work and home life will be having these skills at your fingertips.

Computing

You will cover the 4 main topics of computing:

Software Development

Within the Software Development topic, we look at creating a variety of different programs using the Python programming language. Python is a widely used language in the computing industry and learning how to code will give you a jump start into the high tech world of software development.

Database Development

Within the Database Development topic, we look at designing and creating databases using Microsoft Access. We will also learn about data validation and the use of structured query language to search and sort the information in the databases that we create.

Website Development

Within the Website Development topic, we look at creating a variety of different websites using HTML and CSS. In addition to this we look at the design of a website and ways to improve our website's look.

Computer Systems

Within the Computer Systems topic, we look at key concepts including processor architecture, RAM and ROM, data flow and data representation.

Computing can take you in many different directions from web designer, analyst programmer, database administrator, animator, game designer, forensic computer analyst, web developer, network engineer and many more. Learning these technical skills in S3 can help you within any sector that you choose.

Graphic Communication

The Graphic Communication course is being updated for next year to sit better with the new Creative Thinking option (described below). Whilst there is still a focus within the course on Creativity and Problem-Solving in a graphic / visual communication context there will be the option for students taking both courses to tackle more technical graphics or further develop their creative capabilities.

The course features a range of projects that allows students to develop their skills in a wide range of visual communication contexts from Graphic Design to technical engineering drawings. In each

project you will be given tasks to develop your technical skills before having the opportunity to apply them in a creative task.

The range of skills / knowledge covered includes:
- 2D / 3D Manual Graphics
- Digital Graphics
- 3D CAD Modelling
- Design Process
- Idea Generation and Development

Where the Creative Thinking course focuses on the process rather than the end result and highlights the importance of the students' journey, the Graphic Communication course places more emphasis on the skills and knowledge.

Students can progress from this into a N4/N5 Graphic Communication offering in S4 as well as many of the skills being relevant to progress into the Creative Thinking NPA or Engineering Science courses. Potential future careers include those within the Creative Industries, Architecture, Product Design, Graphic Design, Illustration, Animation, Digital Design, Computer Graphics, Computer Aided Design, Visual Effects, Web Design and Engineering fields.

Creative Design Technology

The focus of the Creative Design Technology course is Creativity and Problem-Solving in a wider design context, in recognition of students needing constantly developing skills, knowledge and capabilities to thrive in our complex, ever-changing modern environment. The course is broken down into three main areas:

- Creative Thinking
- Creative Design
- Practical Skills

Within Creative Thinking and Creative Design there will be a range of design projects that allow students to develop their creativity, critical thinking and complex problem solving skills. Students are encouraged to think differently, break the rules, fail, collaborate and generate creative, innovative solutions and ideas. The Practical Skills element of the course allows students to develop their knowledge and use of hand tools and machine tools to manufacture an item within the workshop environment.

The range of skills / knowledge covered includes:
- 2D / 3D Manual Graphics
- Card / block modelling
- 3D CAD modelling
- Safe use of hand tools
- Design Process
- Design Factors (Function, Aesthetics, Customer, Ergonomics, Safety)
- Idea Generation and Development
- Understanding of materials and properties

The design projects are taught using the creative process which breaks down into 4 areas: Discover, Define, Develop and Deliver. The emphasis is on the process rather than the end result and highlights the importance of the students' journey, encouraging them to reflect on the strategies

they have used to think creatively. The practical project requires students to demonstrate a knowledge of materials and tools and the skills to use them properly whilst following Health and Safety guidance.

Students can potentially progress from this course into a range of subjects on offer in the senior phase depending on their preferred area. From Creative Design a student could progress into N4/N5 Design and Manufacture. The Practical Skills element of the course would enable a student to progress into N4/N5 Practical Woodworking. We are hoping to be able to offer an NPA in Creative Thinking in S4 as an additional progression route, whilst many of the skills from Creative Thinking are also relevant to progress into a N4/N5 in Graphic Communication. Potential future careers include those within the Creative Industries, Product Design, Design Engineering, Advertising, Architecture, Furniture/Cabinet making, Graphic Design, Illustration, Animation, Digital Design, Computer Graphics, Visual Effects and Web Design.

Engineering Science

Engineering Science has always been delivered as a N5 and Higher course in the Senior Phase - this is the first year we are offering a progression route from S3.

This course is an introduction to what Engineering is and some of what Engineers do. Some of the topics students explore are:

- Structures
- Electronics
- Mechanical systems
- Pneumatic (air-powered) systems

During the course you will learn the theory of how "things" work and have a chance to experiment with building and testing some basic systems through a hands-on approach.

A good course for those who are curious about the world around us.

Note - while the S3 course will be based on experimentation and practical tasks, progression to an N5 Engineering Science short course will require you to be studying N5 Maths.

Students can progress from this into the N4/N5 Engineering Science offering in S4. Potential future careers include those within the Engineering, Mechanical Engineering, Robotics, Civil Engineering, Aerospace Engineering, Automotive Engineering, Mechatronics, Aeronautical Engineering, Design Engineering and Architectural Engineering fields.

Expressive Arts Faculty – Choice 4

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

Art and Design
What will I learn and what will I be working towards?
In Art and Design you will learn about the design process and undertake expressive art projects - this will help you to build up your existing expertise as well as learn lots of new skills. There are lots of opportunities in Art and Design for you to make your own decisions, explore your own creative ideas and develop subject specific knowledge and skills such as:

- Painting
- Drawing
- Printing
- Sculpting
- Model making
- Constructing
- Development of ideas
- Designing
- Sewing
- Ceramics
- Composing
- Photography
- Digital art
- Computer aided design

Skills for learning, life and work are also prevalent in the Art and Design classroom. These include developing your observation skills, fine motor skills and hand-eye coordination as well as: researching, analysing, presenting, problem solving, working independently, time management and of course communication! Throughout the course you will learn to confidently make creative decisions based on your experience, your imagination, and your knowledge and understanding of your own and other artists' and designers' work.

By studying Art and Design in S3 you will be preparing yourself for a range of different possible options in senior school, including National Qualifications and National Progression Awards in both Art and Design and Photography.

What is the point of studying Art and Design?

Over the last 20 years there has been an explosion of visual media, internet, video games and advertising. You are growing up in an increasingly visual world, where images and designs are used to entertain, persuade, assist, challenge, educate, and communicate.

The Creative Industries is currently the fastest growing industry for future employment in the UK. However the skills you learn in the Art and Design classroom are also transferable to numerous areas, both in life itself and in the world of work, for example:

- Strong observation and fine motor skills developed through 1st hand drawing, are essential skills for surgeons!

- Astronauts not only have to be good at technology and science - they also have to be able to think creatively, out of the box and often under pressure!

- A well-presented business pitch with clear visuals, will make a successful entrepreneur stand out from the crowd and attract attention!

Many students also choose to study Art and Design to support their mental health through creative activities.

So why choose Art and Design?

There are so many different reasons why you might want to choose Art and Design. Maybe you really enjoy drawing, painting or making things with your hands. Perhaps you are thinking about doing something visually creative when you leave school. You might enjoy Art and Design and not feel ready to drop it yet. Maybe you really like studying designs and artworks by famous artists. These are all good reasons!

Drama

What will I study and what will I be working towards?

•   Acting techniques, including voice, movement and characterisation
•   Creating dramas from a stimulus
•   Producing scripted plays – acting, directing, lighting, sound, set, props and costume

Pupils will learn to think and act creatively with a group and individually. They will also learn the theory behind the skills. There will be several opportunities to perform their work to an audience and learn about roles behind the scenes.

What is the point of studying Drama?

Drama can be a very rewarding subject. It can develop valuable skills for life and nothing beats that post-performance feeling! Through Drama you can develop –

- confidence

- leadership, negotiations and compromising skills

- personal and social skills by working as part of a group

- life skills like communication, negotiation and problem solving

- creativity and imagination

- performance and presentational skills

- evaluative and analytical skills

So why choose Drama?

There are lots of different reasons why you might want to choose Drama. Maybe you really enjoy creating, rehearsing and performing in class. Perhaps you are thinking about doing something creative when you leave school. You might have enjoyed working in groups in practical work and the creative freedom on offer in Drama. You may want to develop your confidence and presentation skills. Maybe you like the idea of exploring a range of production skills: acting, lighting, sound, set design, costume design or make up. These are all good reasons. It is good fun and rewarding seeing your work go from the initial ideas and creation to the development, presentation and evaluation of a project.

Music

What will I study and what will I be working towards?

In Music you will learn to recognise and play a variety of musical styles. You will develop your skills on two instruments or one instrument and voice; and you will be provided with opportunities to perform and develop these skills. You will learn basic theory skills alongside learning about different styles of music and how to recognise the concepts used in them. You will also develop creative skills through various composition and music technology projects.

What is the point of studying Music?

Music is all around us - on the radio, on TV and film, in games... I'm sure you've probably heard music already today! It's something we can all relate to and helps us express ourselves. Through listening to different styles you will learn techniques and concepts that are used to do this. In Music you will also learn skills on two instruments and have the opportunity to perform on them as well as developing your own creative ideas through composing and improvising. Music is about so much more than just performing though, it is a subject that uses creativity, imagination, problem solving and will help develop self-confidence, analytical skills, independence and responsibility - all valuable tools, whatever walk of life you are interested in pursuing.

So why choose Music?

If you enjoy playing music, performing and being on stage then you will enjoy this course. Choose Music if you enjoy listening to music and want to learn more about how it works - no matter if you like pop music, classical music, film & TV music or game music. Choose Music if you enjoy being creative - there will be opportunities for you to develop your own creative ideas through composing and improvising. You might also learn music technology skills through using computers, equipment and software to create and record music. Music can help you build your problem solving, research, planning, analytical and critical thinking skills, as well as your creativity. Not to mention discipline, composure under pressure, time management, communication, team and individual working ability - all gained from practice and performing in a practical and creative setting.

Music Technology

What will I study and what will I be working towards?

Music Technology is a relatively new and exciting course which has only been in existence since 2014. In Music Technology, you will focus on learning about how to create and record audio for several different contexts such as music for film and TV, music and sound for computer games, recording a band in a recording studio, creating podcasts and radio shows, creating music videos and video editing skills. You will also learn about the basics of the music industry and learn how to create content for Spotify, Youtube, Soundcloud etc. You will have full access to the school recording studio and will be shown how to operate the specialist equipment used in recording music. By studying Music Technology you will have the opportunity to perform and work behind the scenes of school shows, Christmas concerts, recital evenings, live lounges, podcasts and all other live and online concerts hosted by the school. There is plenty of progression available in this subject as Dunbar Grammar is one of the only schools in Scotland to offer Music Technology up to Advanced Higher level. You do not have to be able to play any instruments to take this course but a keen interest in music, sound and technology in general is advised.

What is the point of studying Music Technology?

The music industry contributes £5.8 billion to the UK economy each year and is ever expanding with new avenues for creativity and technology. Nowadays, being a musician or being involved in the music industry is no longer just about being able to play an instrument or perform. There are lots of other fascinating career paths which will be explored in Music Technology. You will learn practical, applicable skills that are used every day by professionals working in the media industries. You will learn skills associated with being a recording engineer, a voiceover artist, a foley artist, a music producer, a DJ, a sound designer for film and computer games, a live recording engineer, a radio/podcast host, a video editor and a content creator. It is an extremely practical subject which allows you to be creative and explore things that interest you on a deeper level.

So why choose Music Technology?

Music Technology allows you to access countless career paths. If you have ever considered working in the TV/Film/Radio/Podcast/Music/Computer Games Industry, then Music Technology explores all the skills required to access these jobs. It is one of the most creative subjects in school and can be tailored to exactly what you are interested in. If you like Music but don't enjoy performing, this subject is for you. If you want to be involved working behind the scenes of large school events, this subject is for you. If you enjoy films and computer games and want to learn more about how sound is used in these mediums, this subject is for you. If you enjoy creating your own music and want to learn how music is recorded and released, this subject is for you!

Modern Languages Faculty – Choice 5

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

Learning a new language enables learners to make connections with different people and their cultures, and to play a fuller part as global citizens.

There are two pathways to studying a language in S3 and beyond.

French or German: Pathway 1

This course will build upon the skills and knowledge gained within your lessons in S1 – S2. It will expand on the important building blocks of the language to enable you to become confident in using and understanding French and/or German.   You will develop skills in reading, listening, talking and writing, which are essential for learning, work and life; develop understanding of how language works; use different media effectively for learning and communication; and use language to communicate ideas and information. You will also have the opportunity to: use creative and critical thinking to synthesise ideas and arguments; develop your understanding of your own and other cultures; and explore the interconnected nature of language
The topics covered in this course will move on from being about you, your family and your community and will start to explore the wider world through issues such as travel, sustainability, cultural differences, and current affairs. There will be some cultural input and part of the course will focus on employability and opportunities with languages. The content will prepare students for further study of a language at Nat 4 and 5 in S4.

French or German: Pathway 2
Modern Languages for Life and Work

This course will take language learning in a more practical direction. You will still have the opportunity to develop your skills in reading, listening but there will be more emphasis on talking and listening and a more vocational element to this course.   The contexts within this pathway are related to everyday life and culture and include food and drink, shopping, tourism, and the world of work. There is also the opportunity to focus on your employability skills including writing CVS and taking part in a job interview. This course will prepare students for further study of a language at SCQF Levels 3 and 4 through the Modern Languages for Life and Work Award or Nat 4.

You have already chosen either **French or German** at the end of S2, and you are advised to continue studying that language in S3 through Pathway 1 or 2. You will study the language you choose for **three periods** per week.   If you would like to pick up the language you stopped studying at the end of S1 as well as continue with the language you chose for S2, please see Miss Fallon

Health and Wellbeing Faculty – Choice 6 & 7

In each of the faculties students will be asked to select 1 of the subjects to study in S3. Students will therefore be able to study **three periods** a week for **one subject** within this faculty. Students will also have the option to personalise in one of the following Health & Wellbeing subjects: Religious, Moral and Philosophical Studies (RMPS), Home Economics and Physical Education (Choice 6 and Choice 7) **OR** choose additional subjects from the first 5 Choices, therefore students will be able to take 2 subjects or even 3 subjects from a specific faculty.

Philosophy and Morality

The S3 personalisation choice will build upon knowledge gained within core RMPS in S1 – S3 and explore Moral and Philosophical issues in more depth. Students will develop the ability to engage in meaningful discussions and generate well informed values.

An Introduction to Morality

- Capital Punishment
- Medical Ethics
- Environmental Ethics
- Future Moral issues

Morality and the Media

- Should the media have a moral responsibility?
- The impact of the media on society

Philosophical Questions

- An introduction to Philosophy
- Ultimate Questions and their importance

Research Project

- The chance to choose your own Moral or Philosophical issue to research in depth and present your findings.

Physical Education

This course is for learners who have a genuine interest in Physical Education who are prepared to work hard to improve their own fitness, performance & understanding of physical activity.
The areas which will be covered:

Cycle of Analysis
Develop the learner's understanding of the stages of the cycle of analysis; investigate, analyse, develop, and when each stage is used.

The Four Factors
Develop an understanding of the four factors; physical, mental, emotional, and social and how these impact our performance in our chosen physical activities.

Data Collection
An introduction into standardised testing and allow for learners to record data on their own ability to identify strengths and areas for development in relation to their chosen sport.

Training Programme
Develop a tailored training programme for the learners' chosen sport using the knowledge they have gained around the cycle of analysis to develop their chosen factor.

Theory Work
An introduction into the theoretical side of PE in the form of end of term homework and classroom-based periods.

PE Aesthetics

This course is for learners who have a genuine interest in Physical Education and specifically aesthetic activities. This course will focus on aesthetic activities such as; Dance, Gymnastics and Trampolining.

The courses' general aim is to develop learners' understanding of the factors that impact on performance in physical activities. Learners will consider how social, emotional, mental and physical factors can influence effectiveness in performance. Learners will develop knowledge and understanding of methods of enhancing performance, developing the learner's ability to plan for, record, maintain and review performance development.

Home Economics

S3 Home Economics will look to build on a number of skills that have been covered in S1 & S2 Home Economics. We will focus more on developing skills needed for Practical Cookery as well as touch on what is involved in Health and Food technology. This will be a mixture of both practical and theory (2 practical 1 theory). Furthermore, we will be looking at some basic barista skills as well as some serving and planning for events.